

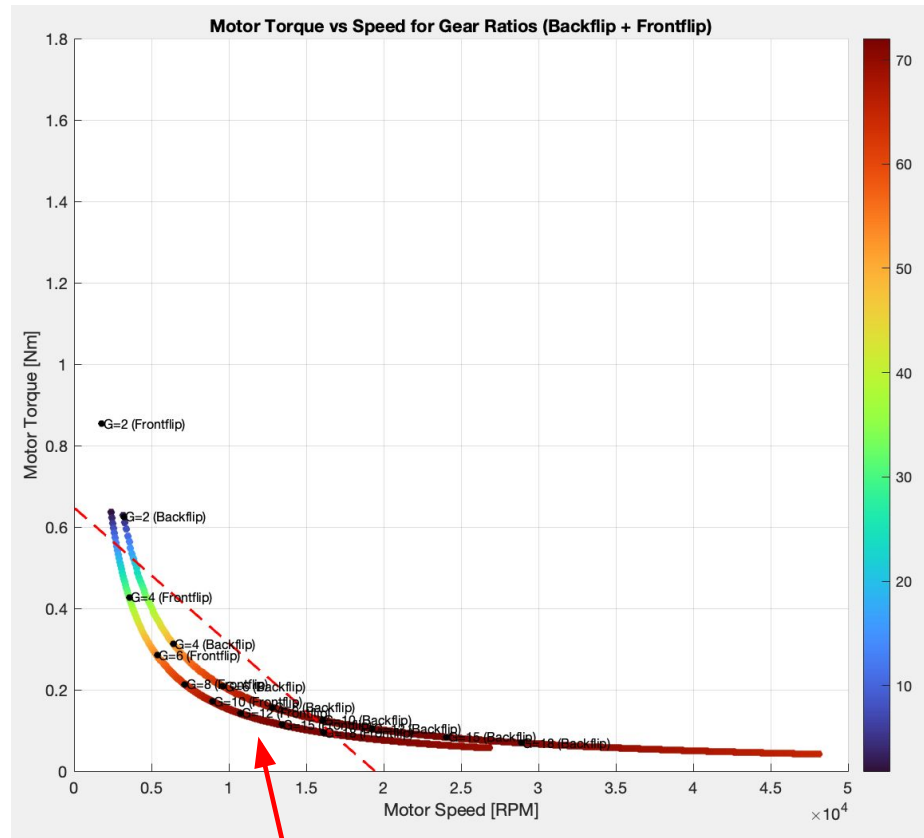
# ***ENGS 147: Ski Jumper***

Noah Dunleavy, Nathan McAllister, Raif Olson, Wells Willett

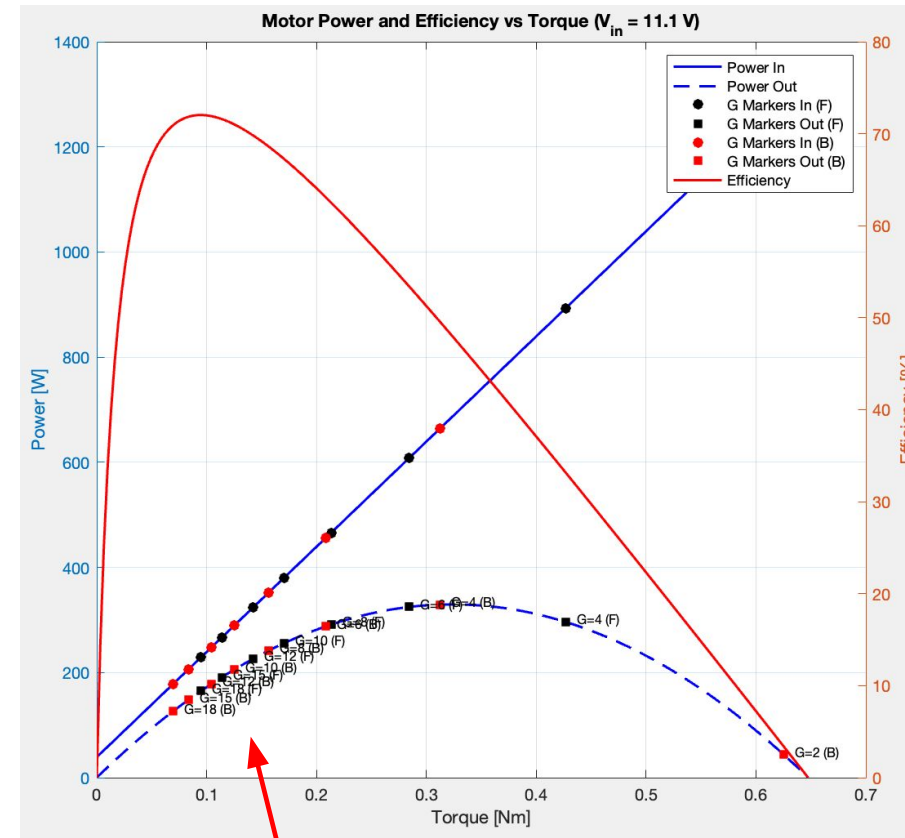


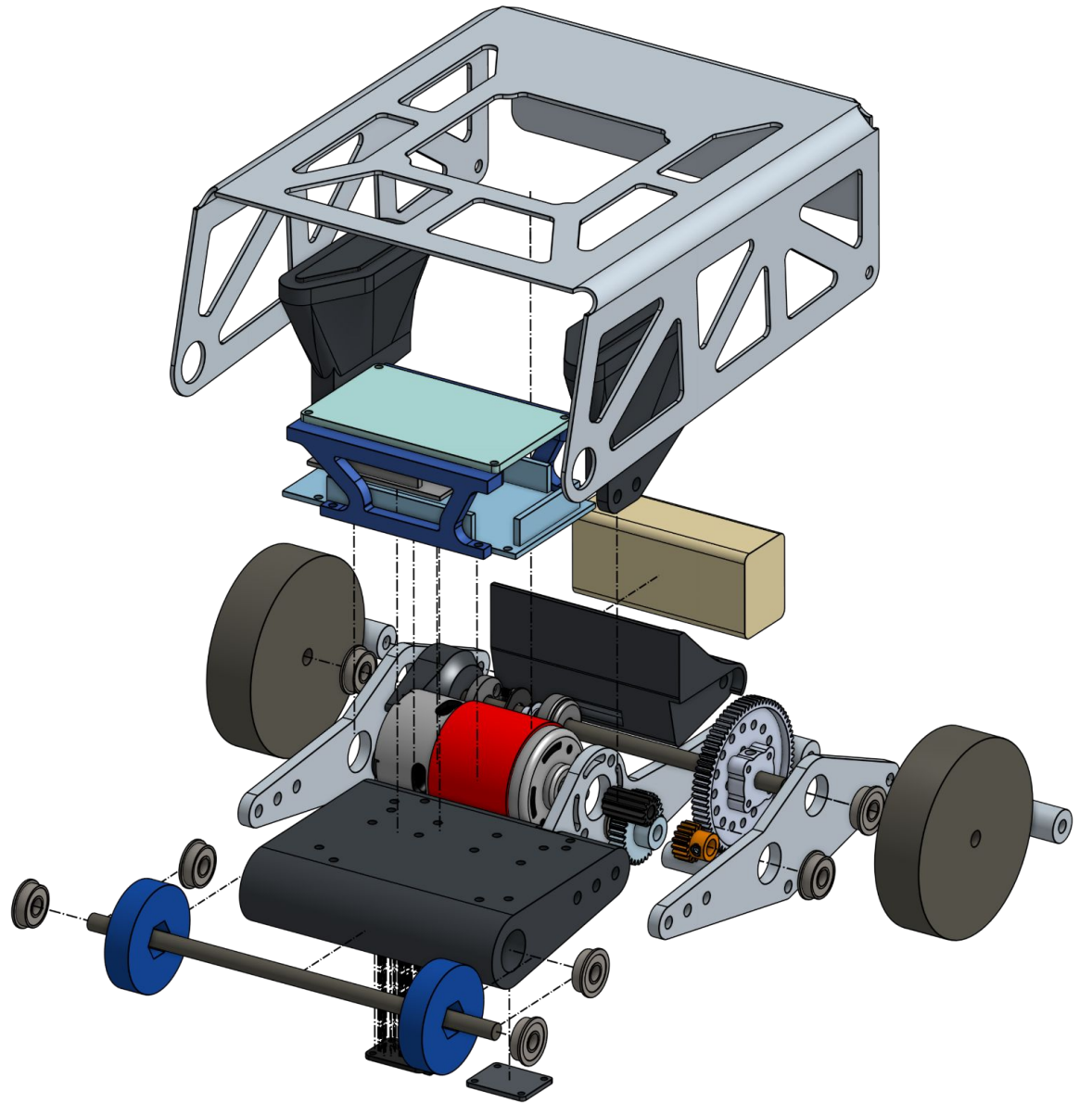
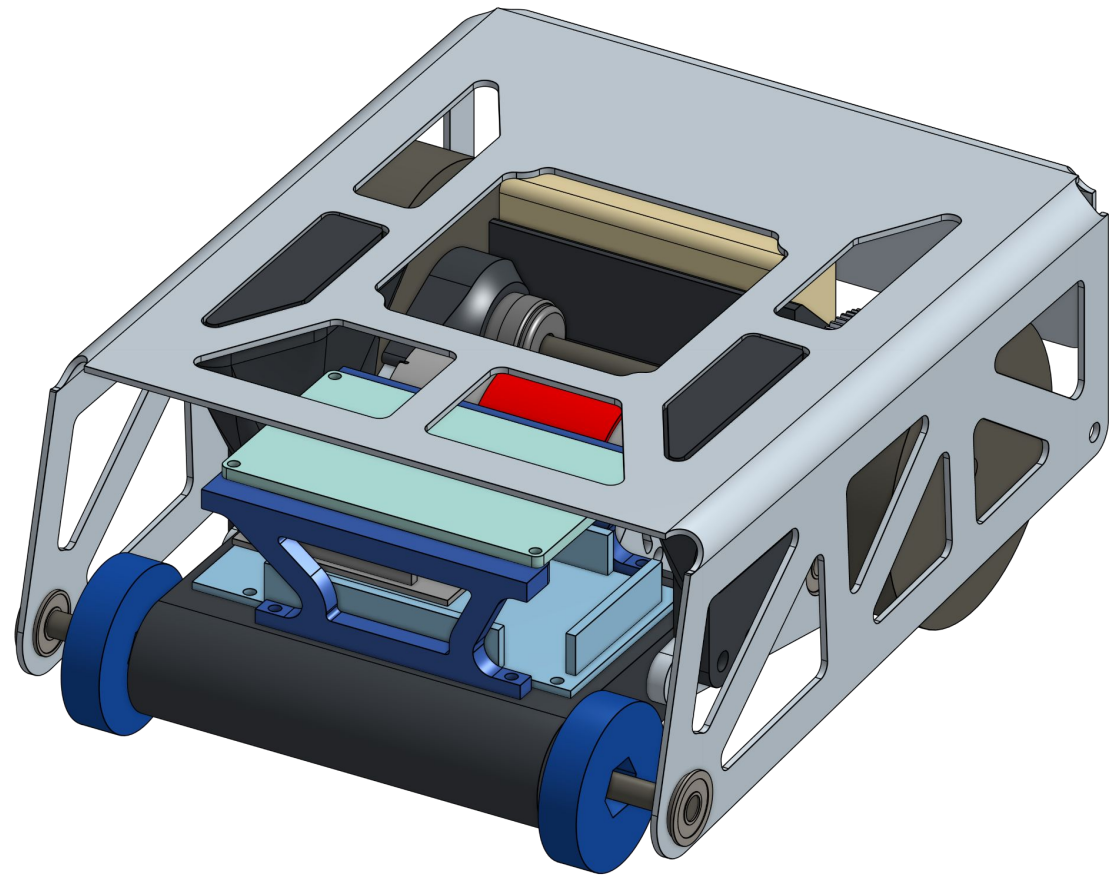
# Mechanically Speaking

# Motor Selection

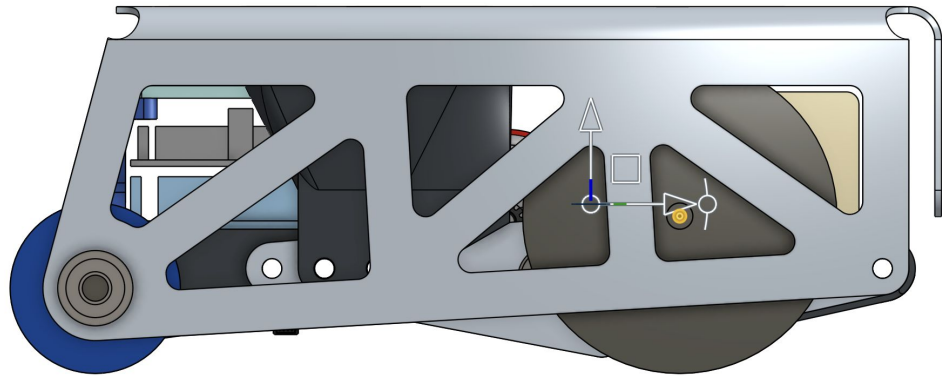


Gear Ratio = 12 (front flip)

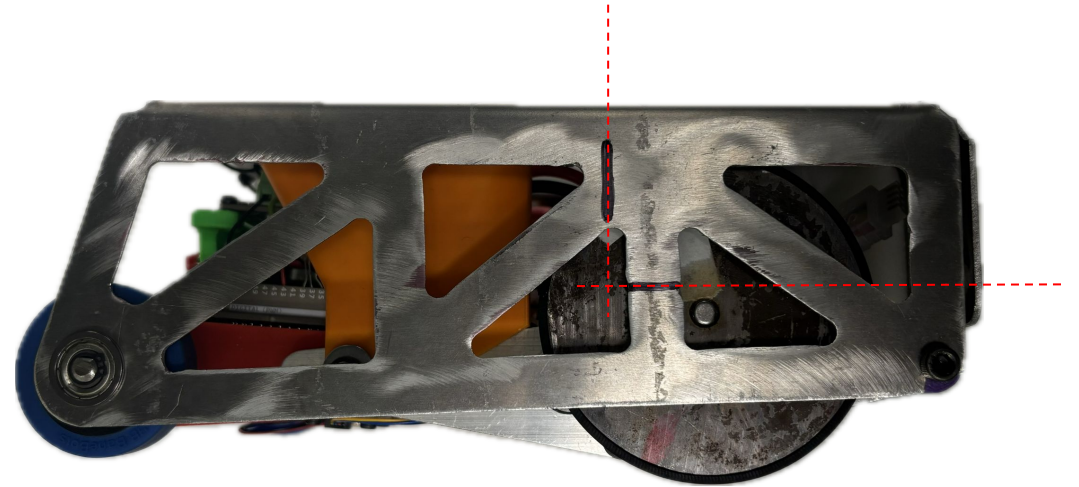




# Inertial Model Validation



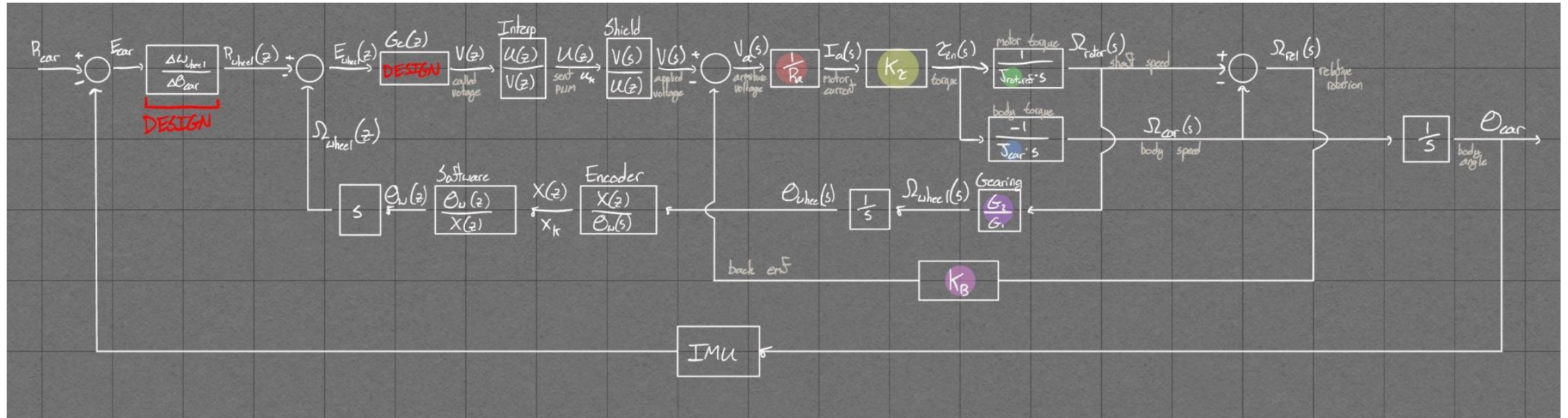
$$m_{\text{CAD}} = 2.829 \text{ kg}$$



$$m_{\text{true}} = 2.803 \text{ kg}$$

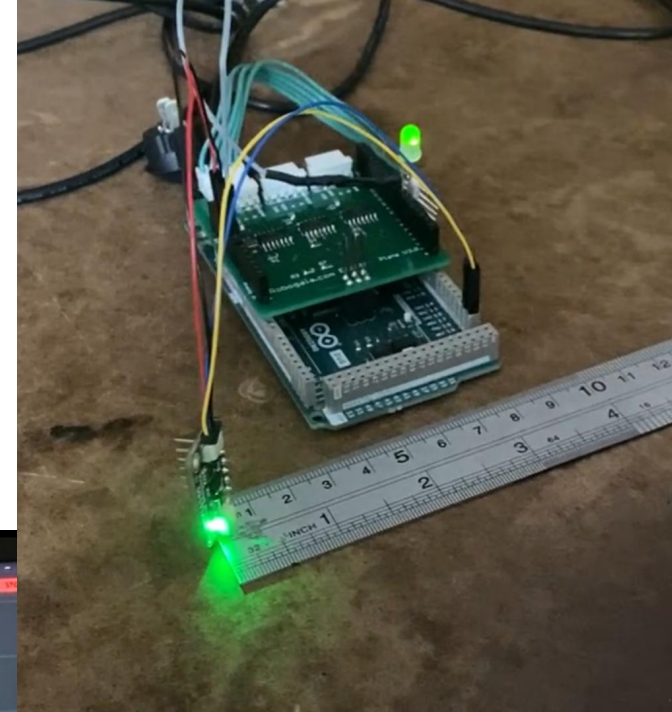
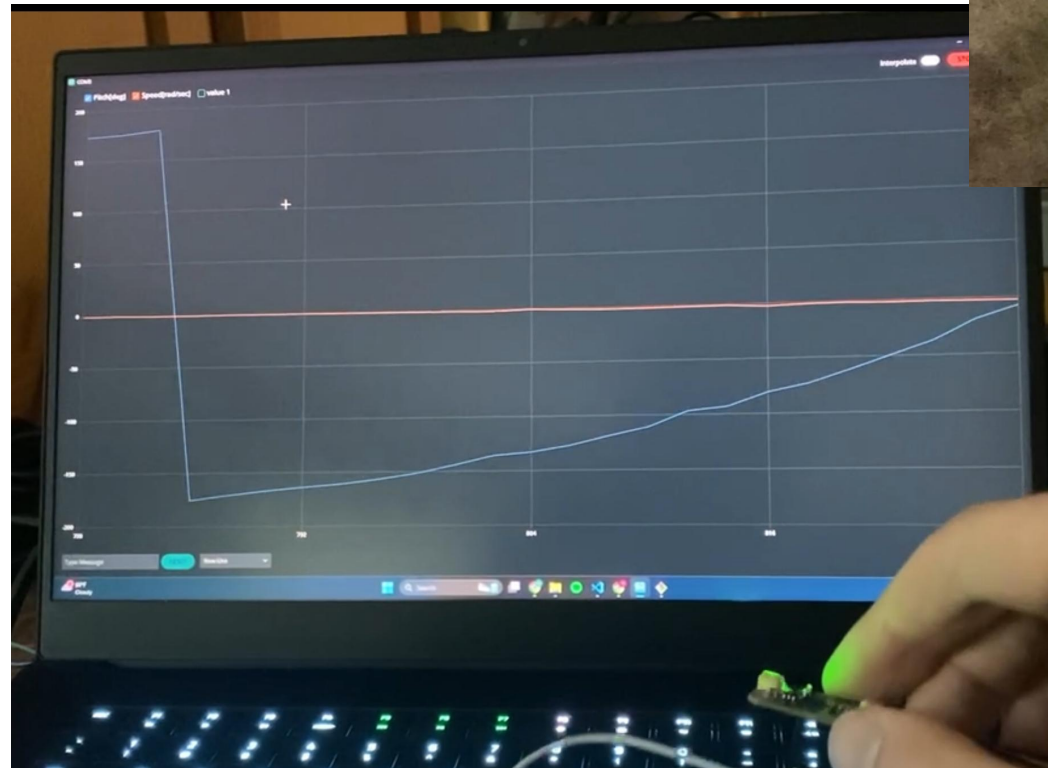
# The Process

# System Model

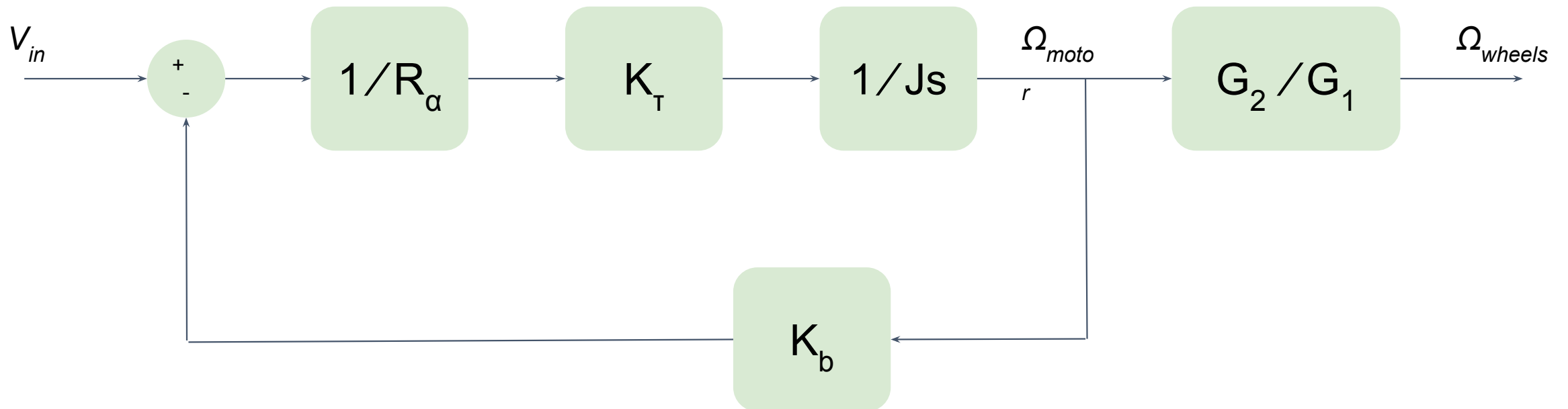


# Sensors and States

- ToF Library issues
- Absolute Orientation
- No State Machine
  - Watchdog timers

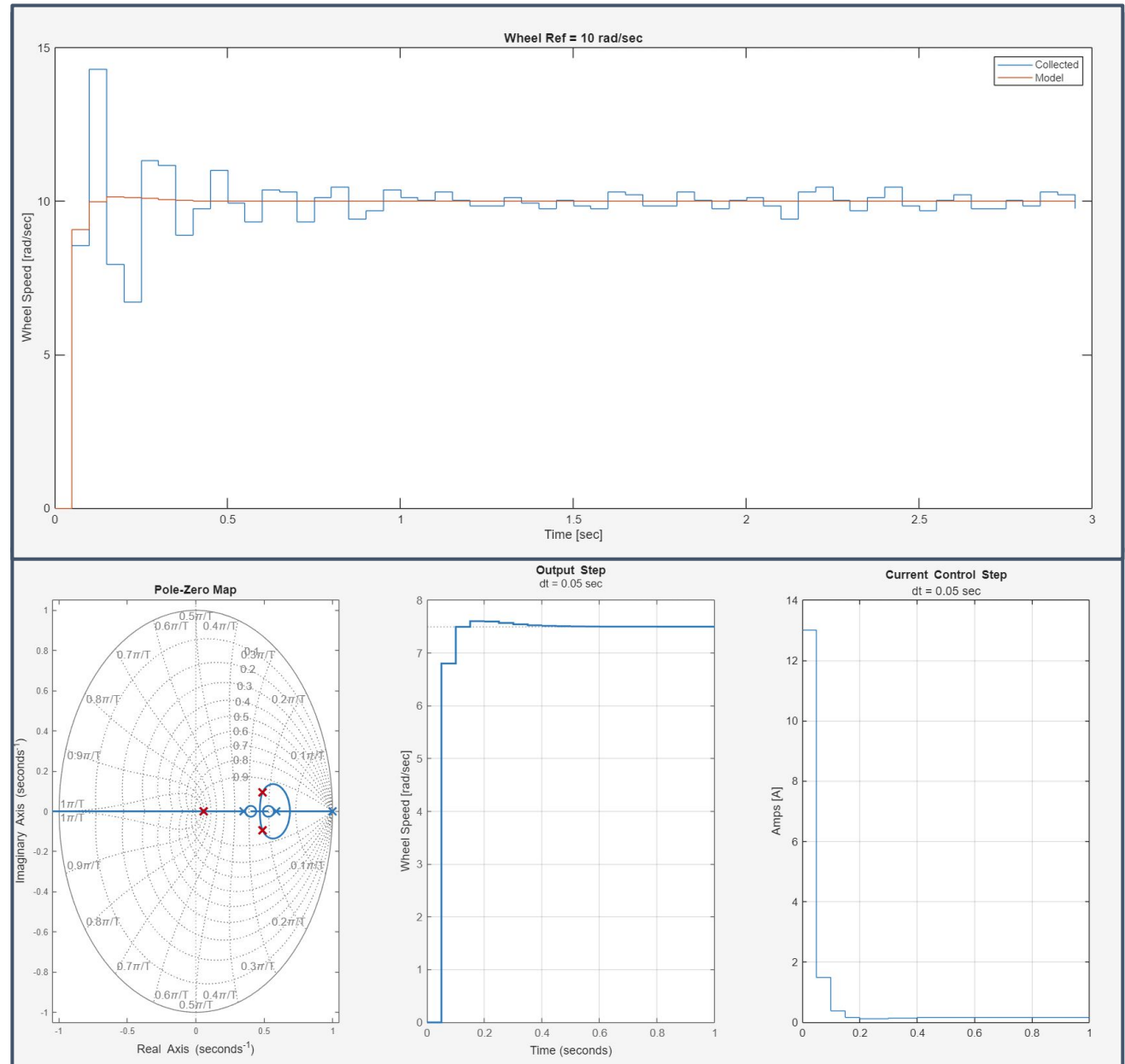


# Motor Model (Static)

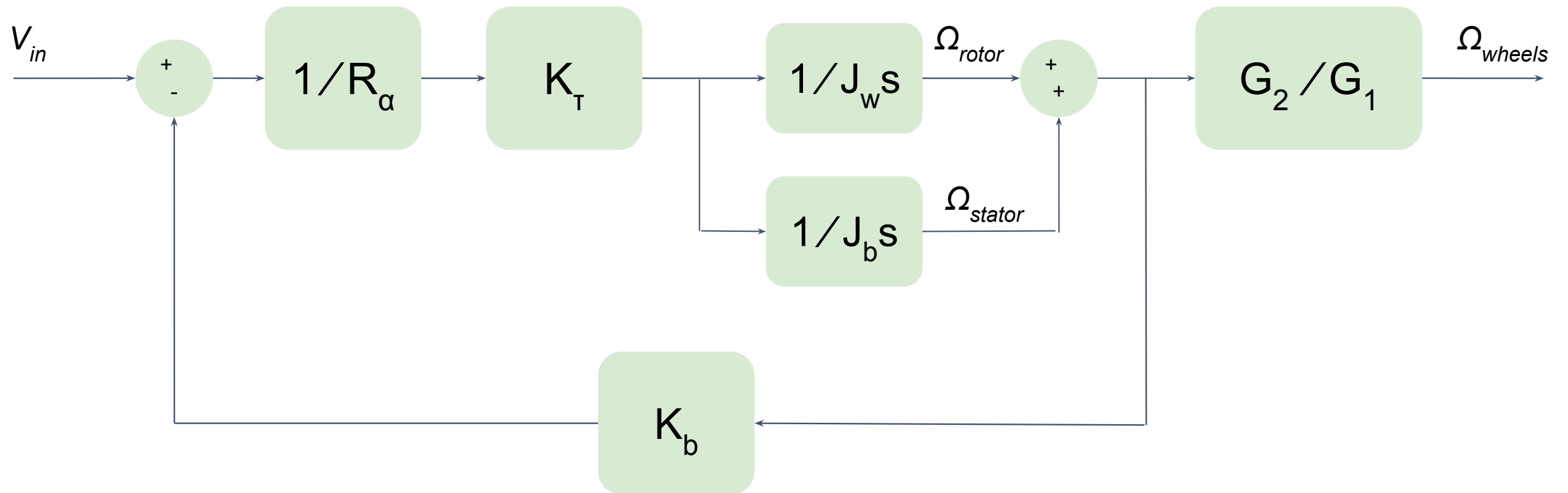


# Drivetrain

- Update  $J_{\text{wheel}}$  and  $K_b$  with fixed body step
  - Designed speed controller
  - Control limits

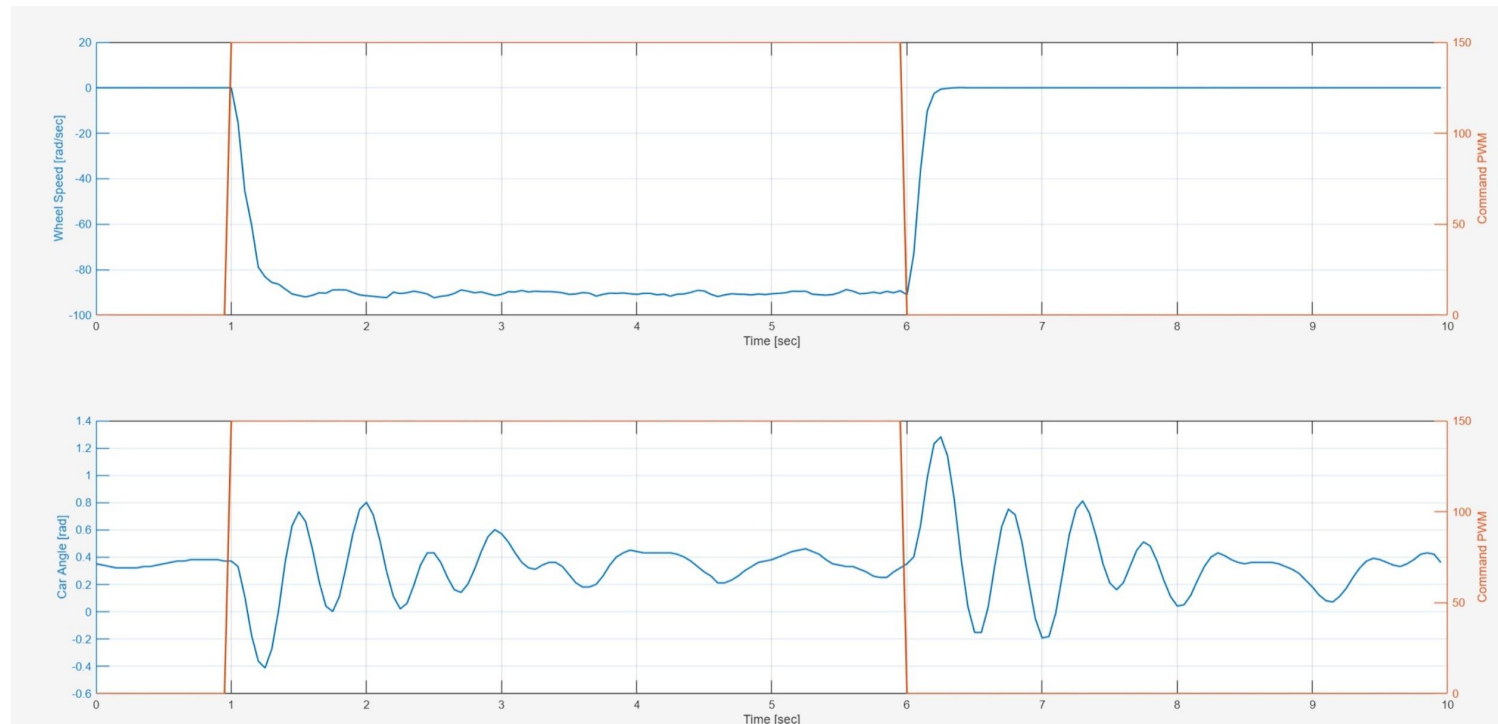


# Motor Model (Floating Body)

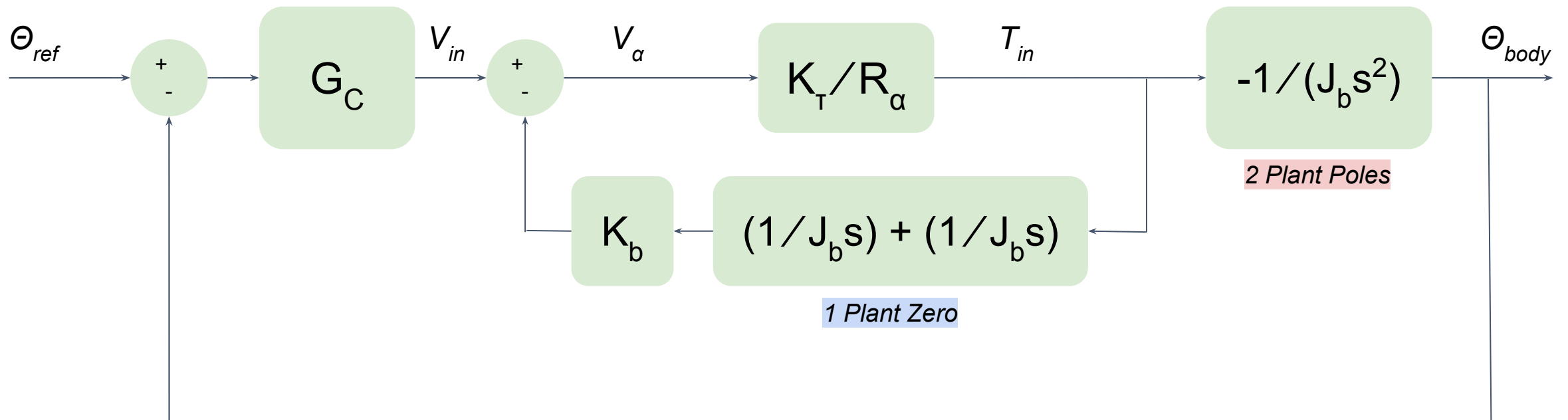


# Hanging System

- Characterizing our kick
- Brake was a significant non-linear component
- Could not rotate around center of mass

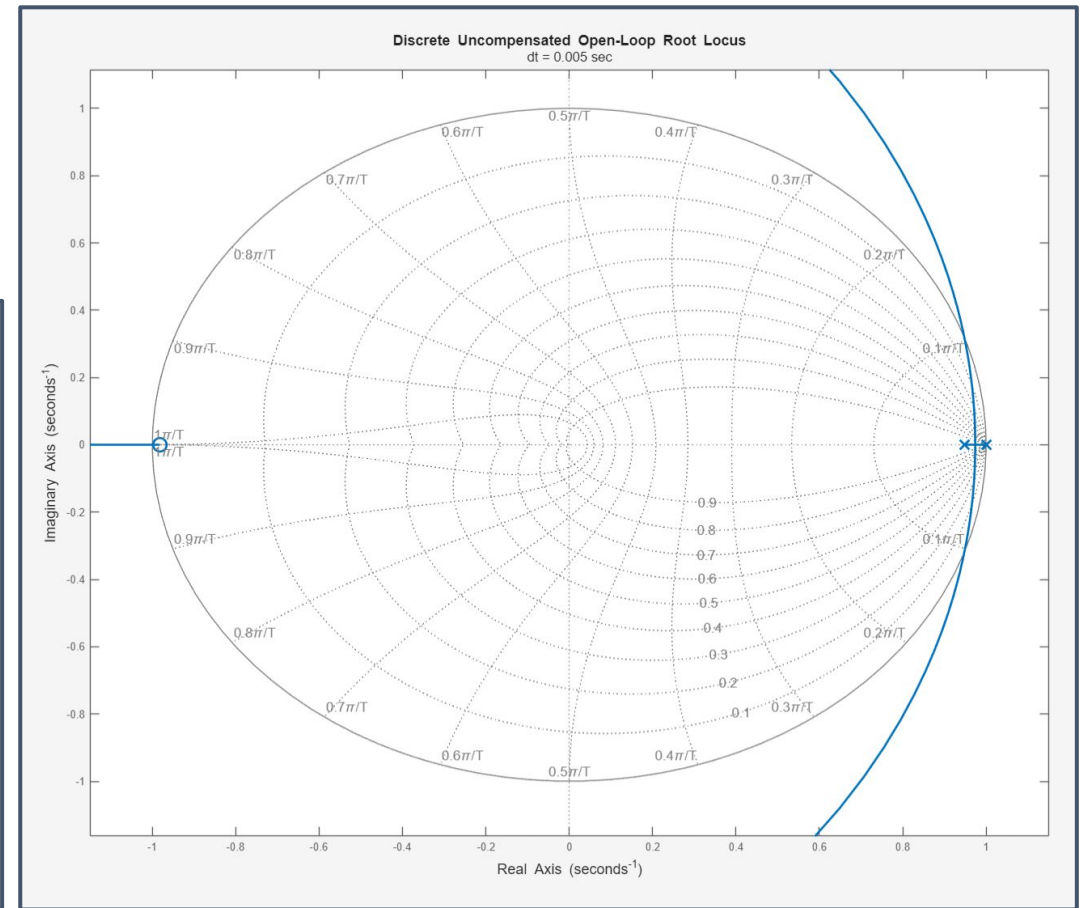
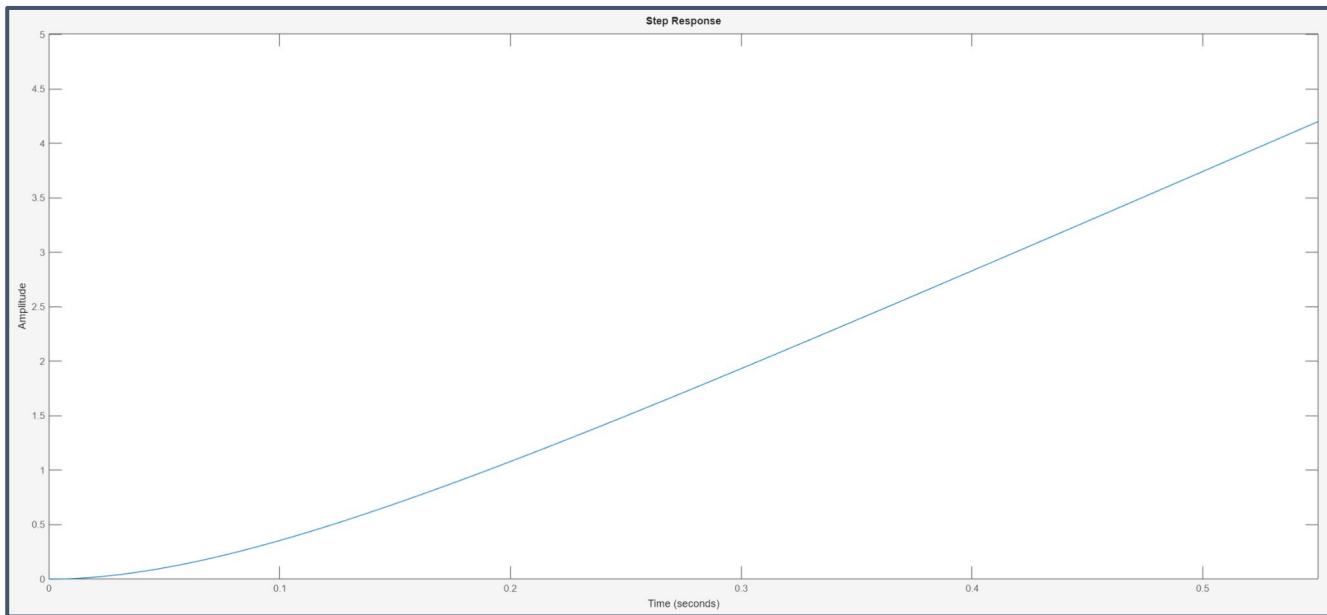


# Synthesized System Model



# Free Model

- Ignores ICs and Brake



# Hardware Tuning

- Most success with proportional control

DT [ms]	Angle Ref	B_E0	B_E1	B_E2	B_U1	B_U2	PWM Ramp	Ramp up time [ms]	Max Air Time [ms]	Worked	Behavior	Notes	Test #
50	-PI	10	0	0	0	0		160	900	<input type="checkbox"/>	Did a flip then held a nose dive		
10	-PI	10	0	0	0	0		160	900	<input type="checkbox"/>	Overshot (to full flip) but did try to reverse		
10	-PI	5	0	0	0	0		160	900	<input type="checkbox"/>	Overshot (full flip) - basically same as previous		
10	-PI	1	0	0	0	0		160	900	<input type="checkbox"/>	Switched at proper orientation, braking power was too much		
5	-PI	0.5	0	0	0	0		160	900	<input type="checkbox"/>	Basically same as above, but too slow		
5	N/A	0	0	0	0	0		160	900	<input checked="" type="checkbox"/>	Open loop response, running motor is air -> rotated backwards		
5	N/A	0	0	0	0	0		160	900	<input checked="" type="checkbox"/>	Open loop response, turning motor off once in air -> rotates forward onto back		
5	-PI	30	0	0	0	0		160	900	<input type="checkbox"/>	Overshot, landed quite well though		
5	-2PI	30	0	0	0	0		160	900	<input type="checkbox"/>	Flip and a half		
5	-2PI (+ PI/2)	30	0	0	0	0		160	900	<input checked="" type="checkbox"/>	Flipped and landed, some overshoot		
5	-2PI (+ PI/2)	10	0	0	0	0		160	900	<input type="checkbox"/>	Double flip, but questions of code		
5	-2PI (+ PI/2)	30	0	0	0	0		160	900	<input checked="" type="checkbox"/>	See two above		
5	-PI (+ PI/2)	30	0	0	0	0		160	900	<input checked="" type="checkbox"/>	Got to orientation, held (slightly overshoot other way)		
5	-PI (+ PI/2)	10	0	0	0	0		160	900	<input checked="" type="checkbox"/>	Held upside down, perfect		
5	PI/2 (+ PI/2)	10	0	0	0	0		160	900	<input type="checkbox"/>	Backflip, overshoot by PI/2		
5	PI/2	10	0	0	0	0		160	900	<input type="checkbox"/>	Steady state error too high, no overshoot though		
5	PI/2	20	0	0	0	0		160	900	<input type="checkbox"/>	High goal, then overshoot on fix		
5	PI/2	15	0	0	0	0		160	900	<input type="checkbox"/>	Hi goal, less oscillation		
5	PI/2	30	0	0	0	0		160	900	<input type="checkbox"/>	Too much braking correction		
5	0	10	0	0	0	0		120	500	<input type="checkbox"/>	Brake too powerful		
5	0	1	0	0	0	0		120	500	<input type="checkbox"/>	Lame		
5	0	5	0	0	0	0		120	500	<input type="checkbox"/>	Nose dive		
5	-2PI	524	-471.8	0	0.3	0		160	1000	<input type="checkbox"/>			
5	-2PI	20	-17.4	0	0.6	0		160	1000	<input type="checkbox"/>	Overshoot of pi/2		
5	-2PI	15	-13.05	0	0.6	0		160	1000	<input type="checkbox"/>	Raf says: "not great"		
5	-2PI	22	-19.8	0	0.2	0		160	1000	<input type="checkbox"/>			
5	0	22	-19.8	0	0.2	0		160	1000	<input type="checkbox"/>	Overshoot		
5	0	22	-19.8	0	0.2	0		160	1000	<input type="checkbox"/>		Now we give it an initial error and input	
5	-PI (+ PI/2)	10	0	0	0	0		160	900	<input type="checkbox"/>	Works well, but unstable	Now IMU before	
5	-PI	10	0	0	0	0		160	900	<input type="checkbox"/>	Bad	Now IMU before	
5	PI/2	15	0	0	0	0		160	900	<input type="checkbox"/>	Overshoot of pi/2	Now IMU before	
5	-2PI	22	-19.8	0	0.2	0		160	900	<input type="checkbox"/>	Slightly too much overshoot	Now IMU before	
5	0	22	-19.8	0	0.2	0		160	900	<input type="checkbox"/>	Slightly too much overshoot	Now IMU before	
5	-PI	10	0	0	0	0		160	900	<input type="checkbox"/>			
5	-PI + 2	10	0	0	0	0		160	900	<input type="checkbox"/>			
5	-2PI + (PI/2)	10	0	0	0	0		160	900	<input type="checkbox"/>	Double flip(?)		
To Demo:													
5	-PI + 2	10	0	0	0	0		160	900	<input checked="" type="checkbox"/>	Goal: Nose-dive, complete		#1
Code: flip_and_land													
5	PI	10	0	0	0	0		160	900	<input checked="" type="checkbox"/>	Goal: back flip		flip_and_land #2

Done in prod\_playground.ino

# Documentation of design decisions

# Mechanical Requirements

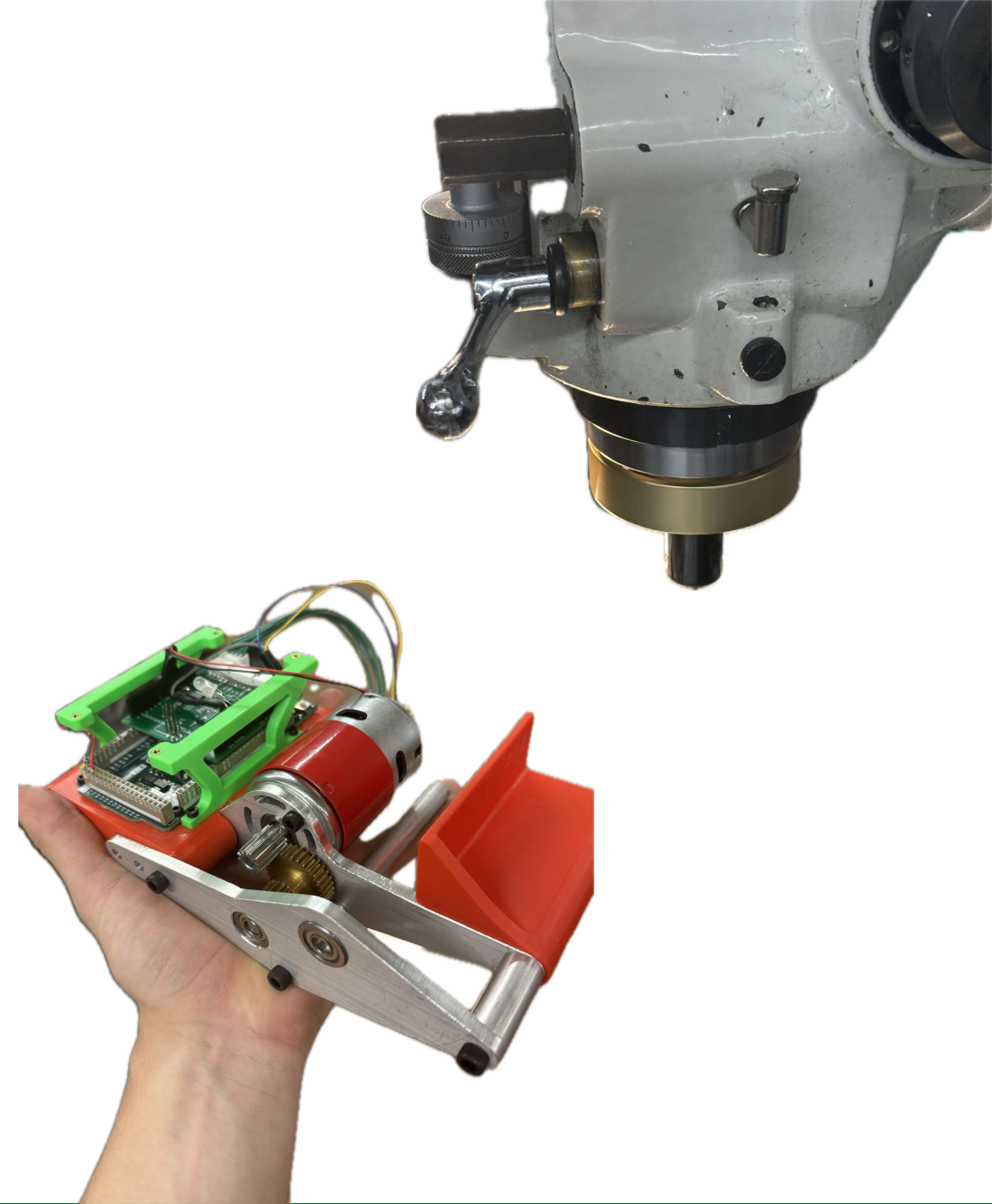
Technical Requirement	MoSC oW	Method	Metric/Units	Criteria	Justification	Accomplished?
Moment of inertia (car)	S	CAD modeling	kg m <sup>2</sup>	$I_{xx} < I_{yy} \ \& \ I_{zz}$ or $I_{xx} > I_{yy} \ \& \ I_{zz}$	Minimize $I_{xx}$ to reduce control effort & avoid intermediate-axis instability.	Yes
Moment of inertia (wheels)	M	CAD modeling	kg m <sup>2</sup>	$I_{xx} \cong 0.00045$	Sufficiently large $I_{xx, \text{wheel}}$ reduces required $\Delta\omega_{\text{wheel}}$ to achieve a given $\Delta L_{\text{chassis}}$ via conservation of angular momentum.	Yes
Motor torque capability	M	Motor curve analysis	Nm	$T > 0.155$ Nm	According to simulation, ~0.155 Nm torque max required to produce desired axial acceleration	Yes
Unit test mounting point	M	CAD modeling	mm	Within 1mm of COM	Unit test mounting point must be near COM in order to accurately model robot rotation	Close

# Electrical Requirements

<i>Technical Requirement</i>	<i>MoSCoW</i>	<i>Method</i>	<i>Metric/Units</i>	<i>Criteria</i>	<i>Justification</i>	<i>Accomplished?</i>
Peak Current	M	Ammeter through Motor Controller	Amps	~20A cont. 30A peak	Necessary to deliver simulated torque, subject to motor controller	Cont: Yes Peak: Exceeded
Distance Accuracy	S	Serial print along test positions (ruler)	Meters	+/- 0.5 cm	Need for general state changes, but not pinpoint accuracy (on ground, not distance to ground)	Yes
Orientation Accuracy	S	Serial print along test positions (protractor)	Radians	+/- 0.125 rad	Control does not care too much about steady-state error regardless. Goal impact being off is still upright	Yes
Motor Speed Accuracy	M	High speed camera and Serial print	Percentage	+/-5%	Need to have accurate approximation for torque, max sim = 6000 rpm	Yes
Time of Flight I2C Communication	C	Serial Prints of Variables	ms	< 25ms	Straight serial takes time - we do not have to sample Time of Flight every cycle	Yes

# Key Takeaways

1. Intensive up-front mechanical analysis for component selection was imperative
2. Frontloading development of a (mostly) comprehensive CAD model was worthwhile
3. Control is easier in simulation



***THANK YOU!***

# Robot Demo





***THANK YOU!***

# Title Only Slide

# Content w/ Caption Slide

Content caption text.

# Picture w/ Caption Slide

Picture caption text.